

SPRING BOYS HIGH SCHOOL BASKETBALL GAMES

SUNDAY, APRIL 13TH

MVHS - Mount Vernon High School (314 N. 9th Street, Mount Vernon 98273)

JV/C DIVISION:

10:00 AM MVHS North Bellingham Sonics vs. Oak Harbor (JV) 54-36 10:00 AM MVHS South Nooksack vs. Sedro Woolley (JV) 60-55 Friday Harbor vs. Oak Harbor (C Team) 70-31 11:05 AM MVHS North 11:05 AM MVHS South Nooksack vs. Oak Harbor (JV) 75-31 12:15 PM MVHS North Friday Harbor vs. Anacortes (JV) 58-41 12:15 PM MVHS South Bellingham Sonics vs. Sedro Woolley (JV) 60-50 1:25 PM MVHS North Sedro Woolley (C Team) vs. Oak Harbor (C Team) 50-34 Lummi vs. Anacortes (C Team) 48-29 1:25 PM MVHS South 2:35 PM MVHS North Sedro Woolley (C Team) vs. Anacortes (JV) 47-45 2:35 PM MVHS South Lummi vs. Mount Baker 46-30 3:40 PM MVHS South Anacortes (C Team) vs. Mount Baker 34-18



10:00 AM MVHS Main Sedro Woolley vs. Nooksack 55-51 Sedro Woolley vs. South Whidbey 62-25 11:05 AM MVHS Main Anacortes vs. Nooksack 70-51 12:15 PM MVHS Main Mount Baker vs. South Whidbey 42-40 1:25 PM MVHS Main 2:35 PM MVHS Main Anacortes vs. Lummi 53-34 Mount Baker vs. Lummi 67-48 3:40 PM MVHS Main



NO GAMES - EASTER

SUNDAY. APRIL 27TH

Schedule out on Wednesday, April 23rd

SUNDAY, MAY 4TH

Schedule out on Wednesday, April 30th

Boys Summer H.S. JV/C Basketball League:

- Teams play a doubleheader ONE night per week on either a Monday or Wednesday.
- League runs FOUR weeks from June 2nd/4th through June 23rd/26th (8 Games in 4 Weeks).
- For JV/C High School Basketball League teams and/or Varsity teams from 1B/2B/1A schools.
- Additional information available via the Skagit County Parks & Recreation – Youth Basketball Page.

Check out other Youth Basketball information, schedules, standings, etc. at www.skagitcounty.net/parks.

Please do not arrive more than 15 minutes before your team's scheduled game time and remember to be patient with other players and spectators as they finish their games and exit the gym.

PLEASE REMEMBER TO PICK UP YOUR GARBAGE FROM THE TEAM BENCH AREA! AFTER YOUR GAME! THANK YOU!















